

## Math 212 - HW #2

3/1.3.

$$\bar{a} = \bar{i} - 2\bar{j} + \bar{k} ; \bar{b} = 2\bar{i} + \bar{j} + \bar{k}$$

$$\bar{a} \times \bar{b} = \begin{vmatrix} \bar{i} & \bar{j} & \bar{k} \\ 1 & -2 & 1 \\ 2 & 1 & 1 \end{vmatrix} = \underline{\underline{-3\bar{i} + \bar{j} + 5\bar{k}}}$$

7/1.3.

$$\text{Vol} = \text{absolute value of } \begin{vmatrix} 2 & 1 & -1 \\ 5 & 0 & -3 \\ 1 & -2 & 1 \end{vmatrix} = |-10| = \underline{\underline{10.}}$$

15b/1.3.

The plane is perpendicular to  $\bar{i} + 2\bar{j} + 3\bar{k}$  and passes through  $(1, 1, 1)$ , hence the equation is:

$$1 \cdot (x-1) + 2(y-1) + 3(z-1) = 0, \text{ or}$$

$$\underline{\underline{x + 2y + 3z - 6 = 0.}}$$

16b/1.3.

A normal vector to the plane is:

$$\bar{n} = \begin{vmatrix} \bar{i} & \bar{j} & \bar{k} \\ -1 & -1 & -2 \\ 3 & -2 & 1 \end{vmatrix} = -5\bar{i} - 5\bar{j} + 5\bar{k}$$

Hence the equation is:

$$-5(x-1) - 5(y-2) + 5(z-0) = 0, \text{ or}$$

$$\underline{\underline{-5x - 5y + 5z + 15 = 0, \text{ or}}}$$

$$\underline{\underline{x + y - z - 3 = 0.}}$$

20/1.3.

We need to solve the system:

$$3x + 2y + z = 2$$

$$x + 4y - z = 2$$

Students knowing the row-reduction algorithm can solve the system that way. Otherwise, add the two equations to get

$$4x + 6y = 4$$

$$\text{Let } y = t \text{ (free parameter)} \Rightarrow x = 1 - \frac{3}{2}t$$

$$\text{Then } z = x + 4y - 2 = 1 - \frac{3}{2}t + 4t - 2 = \frac{5}{2}t - 1$$

The parametric equation of the line of intersection is:

$$x = 1 - \frac{3}{2}t$$

$$y = t$$

$$z = -1 + \frac{5}{2}t$$

Remark: The answer depends on the way we choose the parameter  $t$ , hence the equation is not unique, but it gives a unique line.

25/1.3.

A normal to the plane is given by the direction of the line, hence  $\vec{n} = \vec{i} - 2\vec{j} + 3\vec{k}$ .

Plane equation:  $1 \cdot (x-1) - 2(y-2) + 3(z+3) = 0$ , or

$$\underline{x - 2y + 3z + 12 = 0.}$$

26/1.3

Since the normal to the plane is given by

$\vec{n} = (3, -1, -2)$ , the line has direction given by  $\vec{n}$ .

Its equation is:

$$x = 1 + 3t$$

$$y = -2 - t$$

$$z = -3 - 2t$$

$$\text{or } \vec{r}(t) = (1, -2, -3) + t(3, -1, -2)$$

27/1.3

Pick three points in the plane (from those lines):

For example  $(0, 1, -2)$ ,  $(2, -1, 0)$  and  $(2, 4, -3)$

$$\text{A normal to the plane: } \vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 2 & -2 & 2 \\ 2 & 3 & -1 \end{vmatrix} = -4\vec{i} + 6\vec{j} + 10\vec{k}$$

$$\text{Plane equation: } -4(x-0) + 6(y-1) + 10(z+2) = 0, \text{ or}$$

$$\underline{\underline{-4x + 6y + 10z + 14 = 0.}}$$

28/1.3

$$\text{distance} = \frac{|Ax_1 + By_1 + Cz_1 + D|}{\sqrt{A^2 + B^2 + C^2}} = \frac{|2 - 2 - 2 + 14|}{\sqrt{1 + 4 + 4}} = \frac{3}{3} = \underline{\underline{1}}$$

29/1.3

Notice that a normal to the plane is perpendicular to  $(3, 2, 4)$  (the direction of the line) and to  $(2, 1, -3)$  (the normal to the other plane). Hence

$$\vec{n} = \begin{vmatrix} \vec{i} & \vec{j} & \vec{k} \\ 3 & 2 & 4 \\ 2 & 1 & -3 \end{vmatrix} = -10\vec{i} + 17\vec{j} - \vec{k} \text{ and the equation is:}$$

$$-10(x+1) + 17(y-1) - (z-2) = 0 \text{ or}$$

$$\underline{\underline{-10x + 17y - z - 25 = 0.}}$$